

2018 Baptist Youth Camp of the Ozarks - Sports Rules and Information

Events:

1. Softball
2. Volleyball
3. Track
4. Swimming
5. Water Volleyball (girls only)
6. Basketball (boys only)
7. Water Basketball (boys only)
8. Kickball (Junior Camp)

ATTENTION!

Junior Camp: Sports activities may begin at 2:15 PM on Monday, so teams need to be ready to participate at that time. Schedules will be posted!

Senior Camp: The Pony Express will be Monday starting at 3PM Monday afternoon.

BASKETBALL (boys only)

- Mo. State High School Activities Assoc. rules apply except where noted or advised by the officials.
- Games will consist of 2 ten minute half's
- Each team will be allowed 2 full time outs per half. The clock will remain running with the exception of free throws and time outs.
- The running clock will cease during the last minute of the game (the clock shall be stopped as in regular play by the officials) unless there is a 20 point differential.
- **JUNIOR CAMP:** No full court press allowed. The player with the ball must be allowed to cross half court.

KICKBALL

- (**JUNIOR CAMP:** Three-Pitch Kickball)
 1. Teams will consist of 10 players
 2. Games will consist of five innings
 3. Each player kicks a ball each inning
 4. Coach shall pitch to their own team. Coaches shall not interfere with the ball. Each batter shall receive 3 (three) pitches.
 5. If the batter does not kick the ball in 3 (three) pitches they are called out.
 6. Rules 5 through 15 from Senior Camp apply to Junior Camp.

SOFTBALL

- (**SENIOR CAMP:** One-Pitch Softball)
 1. Teams will consist of 10 players.
 2. Each game will consist of three innings.
 3. Each teams coach will pitch. (Defensive pitcher can stand by the mound but cannot interfere with the pitch. The offensive pitcher cannot make contact with the ball while it is in play.)
 4. Each batter gets one pitch. Regardless if you swing or not, if the ball is not hit that batter is out.
 5. There will be "outs" as in regular softball, however each player will take a turn at bat each inning.
 6. At the end of each out, the umpire begins counting to (5) five.
 7. The pitcher will have 5 (five) seconds to pitch the ball to their teammate (There will be several softballs by the pitchers mound.)

8. The last batter must yell "Last Batter." (The umpire must hear it and will relay it to the defense. It will be an automatic out if the last batter does not announce he is the last batter.)
9. The last batter must try to score a run.
10. The last batter can be forced out at any base ahead of the runner to end the inning.
11. There is 30 seconds between each inning.
12. After the last batter scores or is forced out, the umpire will begin counting. The first 20 seconds will be silent, the last 10 audible.
13. The pitcher must pitch the ball before the umpire counts to 10.
14. It is an automatic out if the pitcher does not pitch within the time limit.
15. The team with the most runs wins the game.

- Appeal Process: Follow these procedures to appeal a particular play:

Ball must be returned to the pitcher.

Pitcher must returned to the mound.

Pitcher steps off the mound and calls the umpire's attention to the appeal

Pitcher then throws the ball to the base in question and states the reason for the appeal. (i.e., the runner missed the base.)

Umpire's decision is final.

WATER BASKETBALL (boys only)

- 10 minute game with (2) 5 minute halves.
- At the half, the teams will switch directions.
- 5 players are allowed in the pool for each team.
- Each basket is worth 1 point.
- No hitting or grabbing around the neck. No touching any player who does not have the ball. Any of these violations results in ejection from the game for one minute and the violator's team must play with 4 or fewer players until time is up.
- If the same player is ejected 2 times, that player is not allowed to re-enter the game.
- The violating team may replace that player after one minute.
- Substitutes may freely enter the game when the player he is replacing is out of the pool.
- no time out shall be called except by the referee or in case of injury.

VOLLEYBALL (Both Camps)

- A match shall consist of 2 out of 3 games won.
- Games shall consist of 15 points each.
- A team must win a game by at least 2 points.
- A team must play with 6 players unless an injury shall make their 6th player unable to participate.
- If a third game is necessary, the team that did not call the toss to start the match will call the third game toss
- Rally scoring shall in be effect for all games. Rally scoring is when every serve results in a point. The serve goes to the team awarded the point.
- There is no blocking or spiking of a serve.
- Players may not touch the net or touch the ball that is completely on their opponent's side of the net.

- Players shall wait for the official's whistle before each serve. Each player will be allowed one reserve for this violation per that player's rotation. After that, it will be a side out of point (after 40 minutes of play) for the opposing team.
- Substitutions will be restricted to the center back position only unless there is an injury.
- Any served ball touching the net is a side out or point (after 40 minutes of play.)
- Power (overhand) serves are allowed.
- JUNIOR CAMP: The serving line may be moved forward 6 feet from the back court out of bound line. The same applies for the entire team. There are no power (overhand) serves allowed from this front serving line.

WATER VOLLEYBALL (girls only)

- 10 minute game with (2) 5 minute halves.
- At the half, teams will switch sides.
- The ball is "out" of play if it hits the walls of the pool.
- The ball is considered "in" if it hits the back court ropes.
- 6 players are allowed in the pool for each team.
- Players may rotate in and out of the game in the center back position only unless there is an injury.
- No time outs shall be called except by the referee or in case of an injury.
- The referee shall call the score before each serve.
- The server must wait for the whistle to be blown before each serve.
- The player in the serving position may move forward at the discretion of the referee.
- At the half, the team in possession of the ball and the server who was serving will continue to serve after the side change has been made.
- NO STALLING: Stalling shall be called at the official's discretion and will result in the loss of the ball.

COACHES AND PASTORS:

- NO arguments. No coach or Pastor is allowed on the playing surface to dispute a call.
- Official's call are final.
- Please maintain a Christian attitude that will let the young people play the game.
- The officials will do their best to see that the young people have a good time. Please come with the same attitude.
- All campers from any church who desire to participate in the team events will be assigned to a team.
- All teams sports registration forms are due when the church registers.
- Participants for the individual events will sign up at the time of the event.
- Canoes will be available on the pond and may be used only during recreation times.
- All activities are only possible as we have volunteers to help. PLEASE come to camp prepared and looking for places to help!